



DESIGN AND TECHNOLOGY

TDJ 4M1



INTRODUCTION

Grade 12 Design and Technology is a single credit, student centered, activity based course intended to satisfy the needs of all students. It has been designed to contribute to their intellectual growth and the development of their problem solving skills and knowledge. Activities and projects will be completed by individuals, groups, and the whole class.

Design and Technology concepts and skills learned in this course will bridge various technology areas and provide a background for a wide range of life skills. The course is excellent preparation for those students wishing to continue their post secondary education in a technology related field of study.

Safety is of the utmost importance in any technology setting and both general and specific safety rules will be covered as an integral part of each unit of learning.

Late projects and reports will be penalized as follows; 5% each day up to 25% until work is marked and returned and then the penalty is 100%.



EVALUATION

Cardboard Boat Project

- 20%

Robotics

- 80%